

Fig. 1

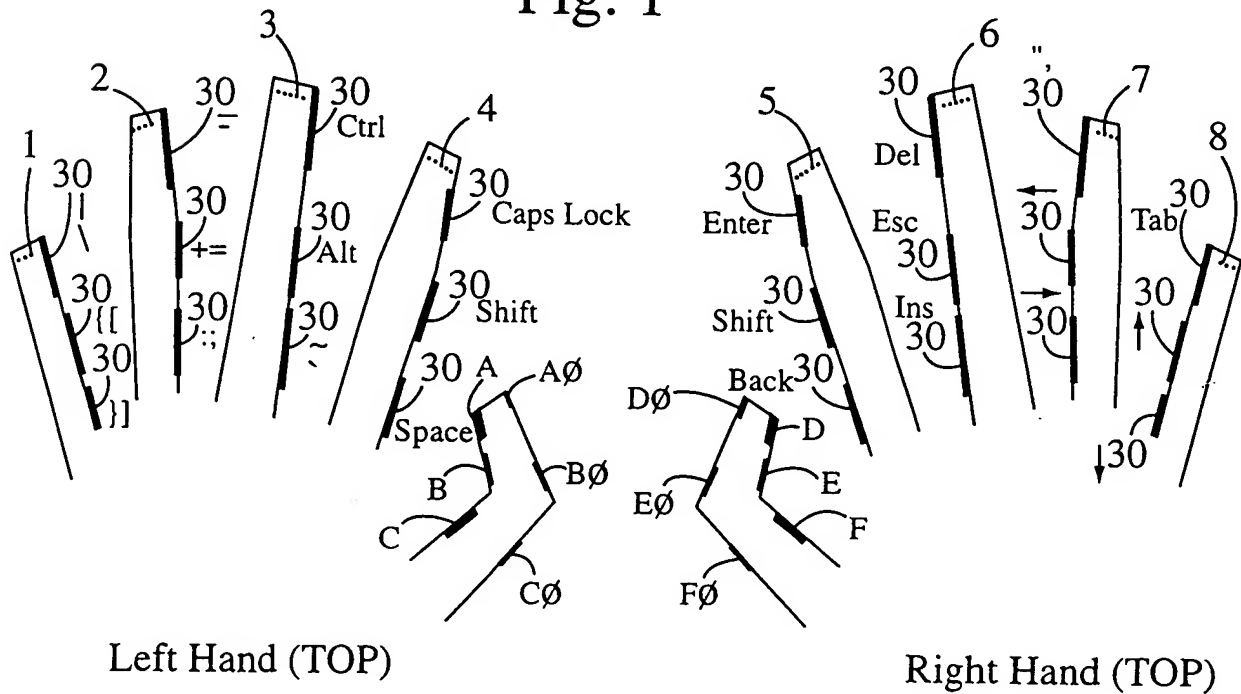
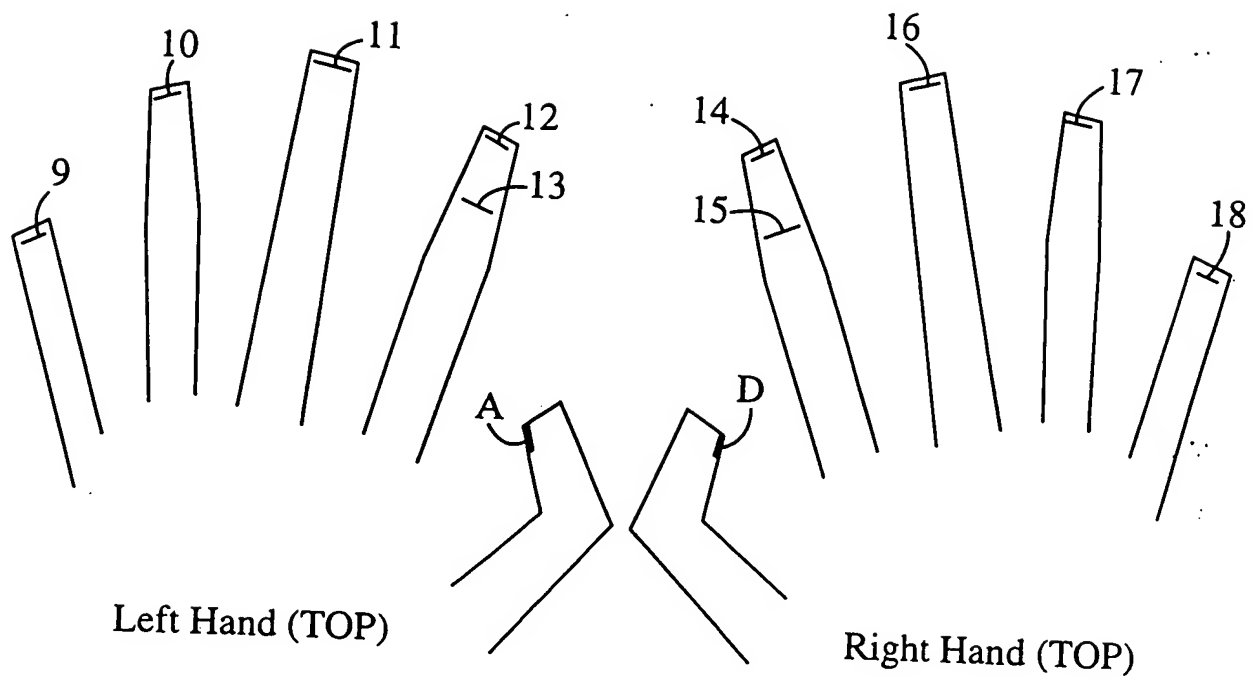


Fig. 2



Finger-Thumb Contact	Character
1-B	A
2-B	S
3-B	D
4-B	F
4-BO	G

Generation of left-hand base-line characters.

Fig. 4A

Finger-Thumb Contact	Character
1-A	Q
2-A	W
3-A	E
4-A	R
4-AO	T

Generation of left-hand top-line characters.

Fig. 4B

Finger-Thumb Contact	Character
1-C	(Z)
2-C	X
3-C	C
4-C	V
4-CO	B

Generation of left-hand bottom-line characters
(1-C contact is not used to code 'Z').

Fig. 4C

Finger-Thumb Contact	Character
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5-EO	H
5-E	J
6-E	K
7E	L
8-E	Z

Generation of right-hand base-line characters
(8-E contact is used to code 'Z').

Fig. 4D

Finger-Thumb Contact	Character
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5-DO	Y
5-D	U
6-D	I
7-D	O
8-D	P

Generation of right-hand top-line characters.

Fig. 4E

Finger-Thumb Contact	Character
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5-FO	N
5-F	M
6-F	< ,
7-F	> .
8-F	? /

Generation of right-hand bottom-line characters.

Fig. 4F

Finger-Thumb Contact	Character
1-AO	1 !
2-AO	2 @
2-BO	3 #
3-AO	4 \$
3-BO	5 %

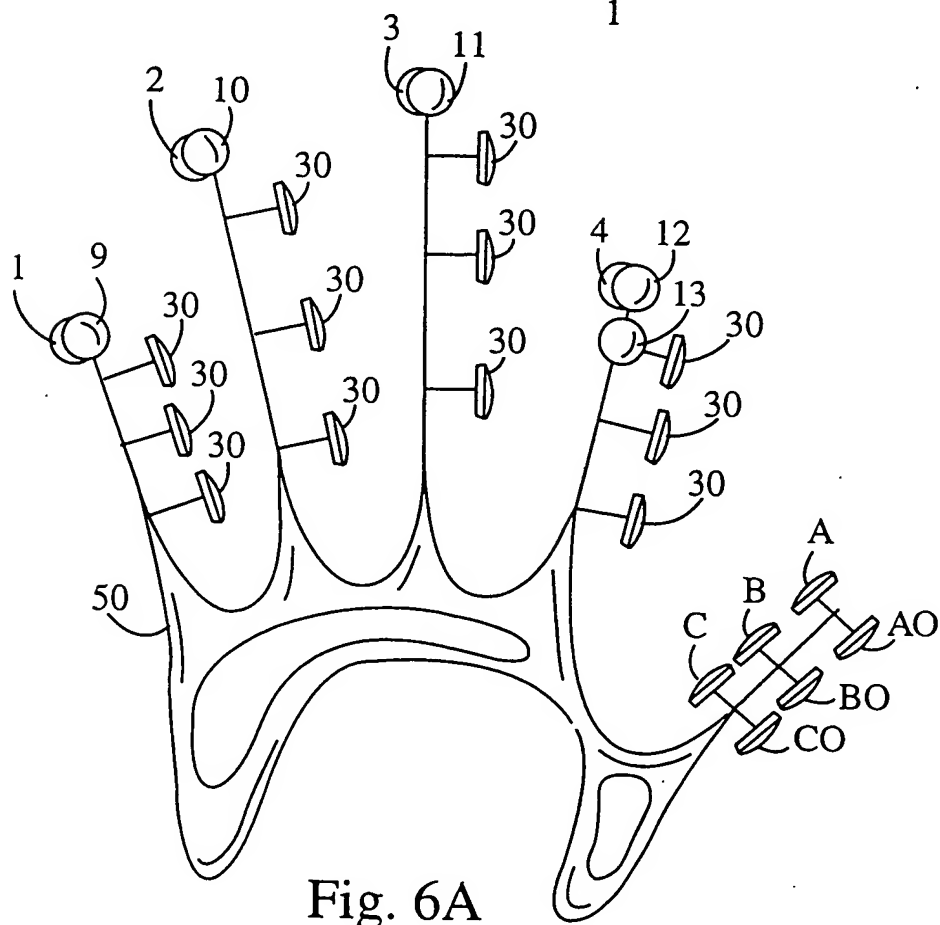
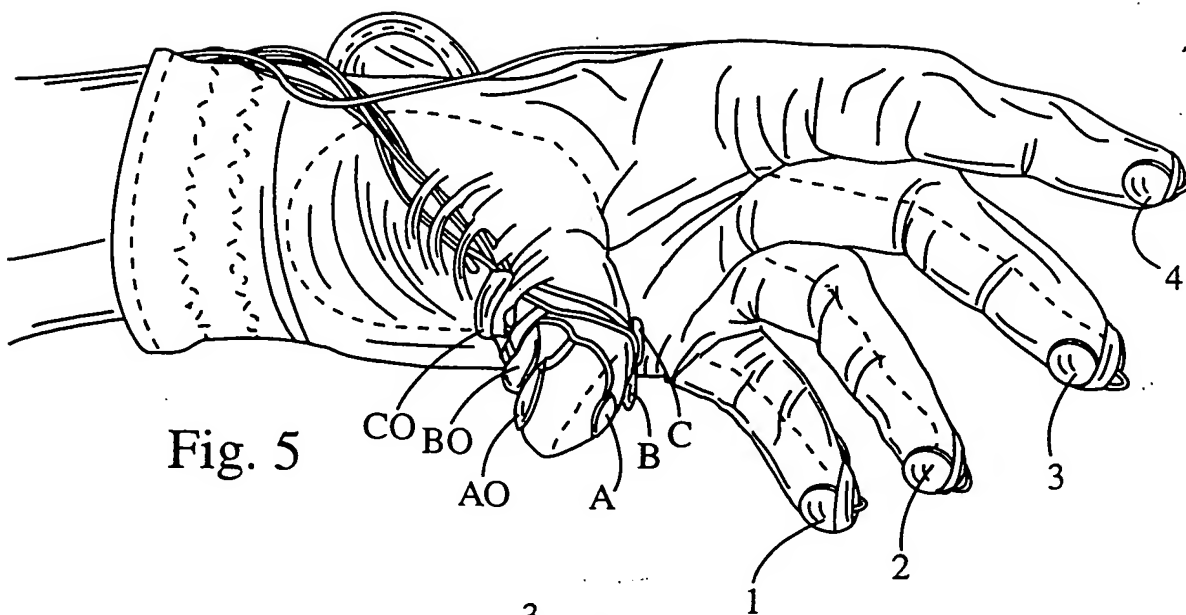
Generation of numbers 1-5 or 'special' characters (using 'Shift').

Fig. 4G

Finger-Thumb Contact	Character
8-DO	0)
7-DO	9 (
7-EO	8 *
6-DO	7 &
6-EO	6 ^

Generation of numbers 6-0 or 'special' characters (using 'Shift').

Fig. 4H



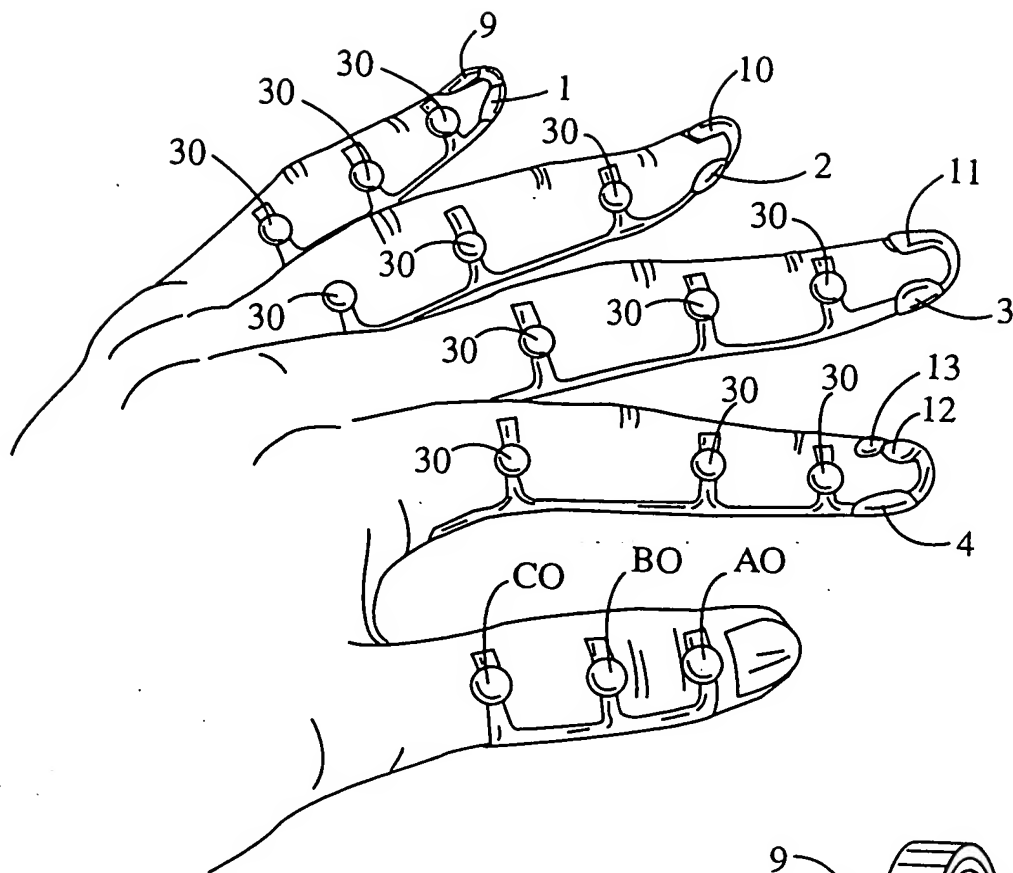


Fig. 6B

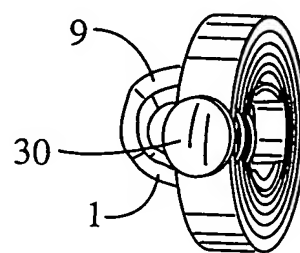


Fig. 7B

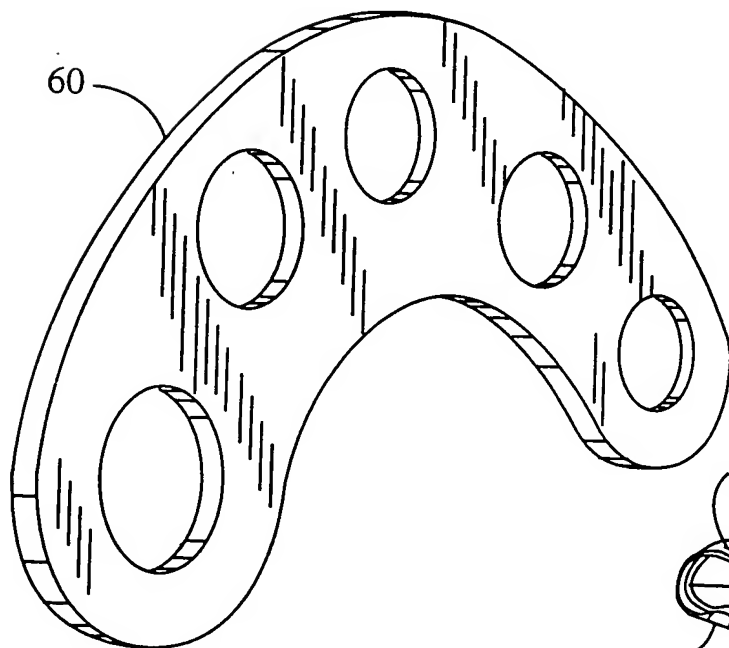


Fig. 7A

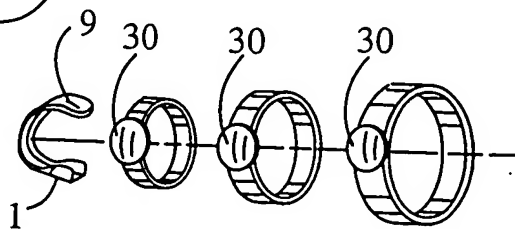


Fig. 7C

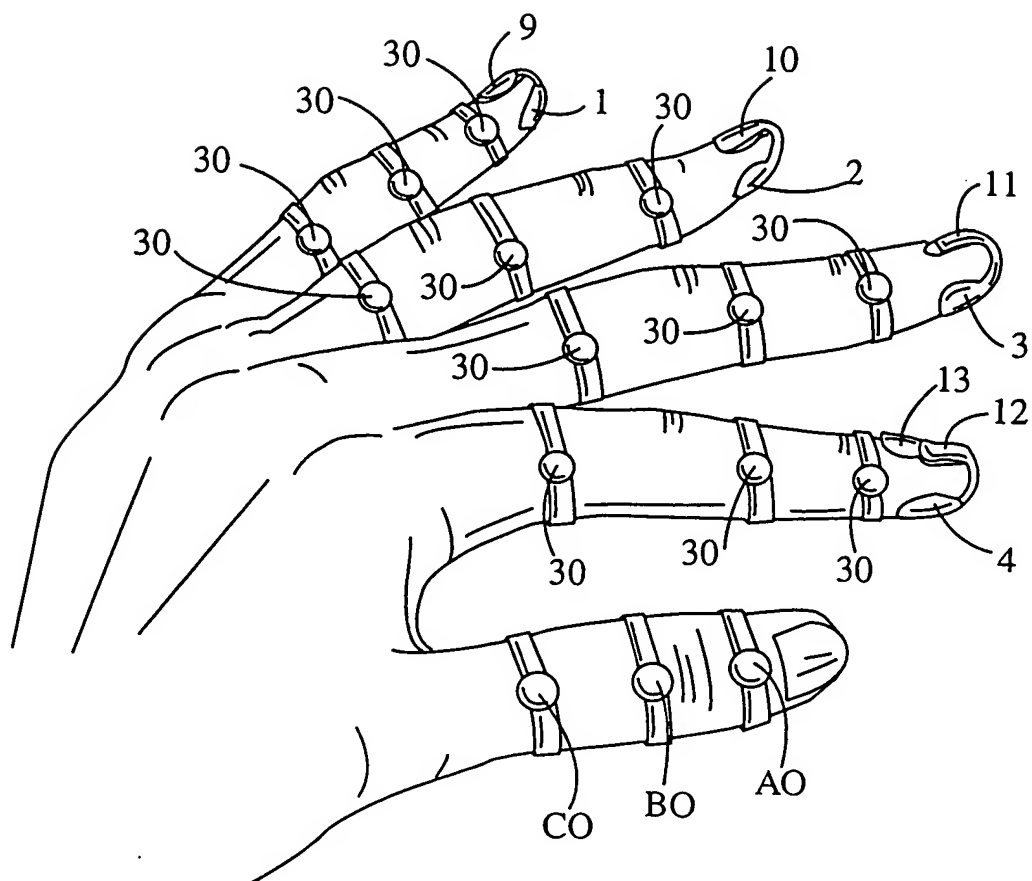


Fig. 7D

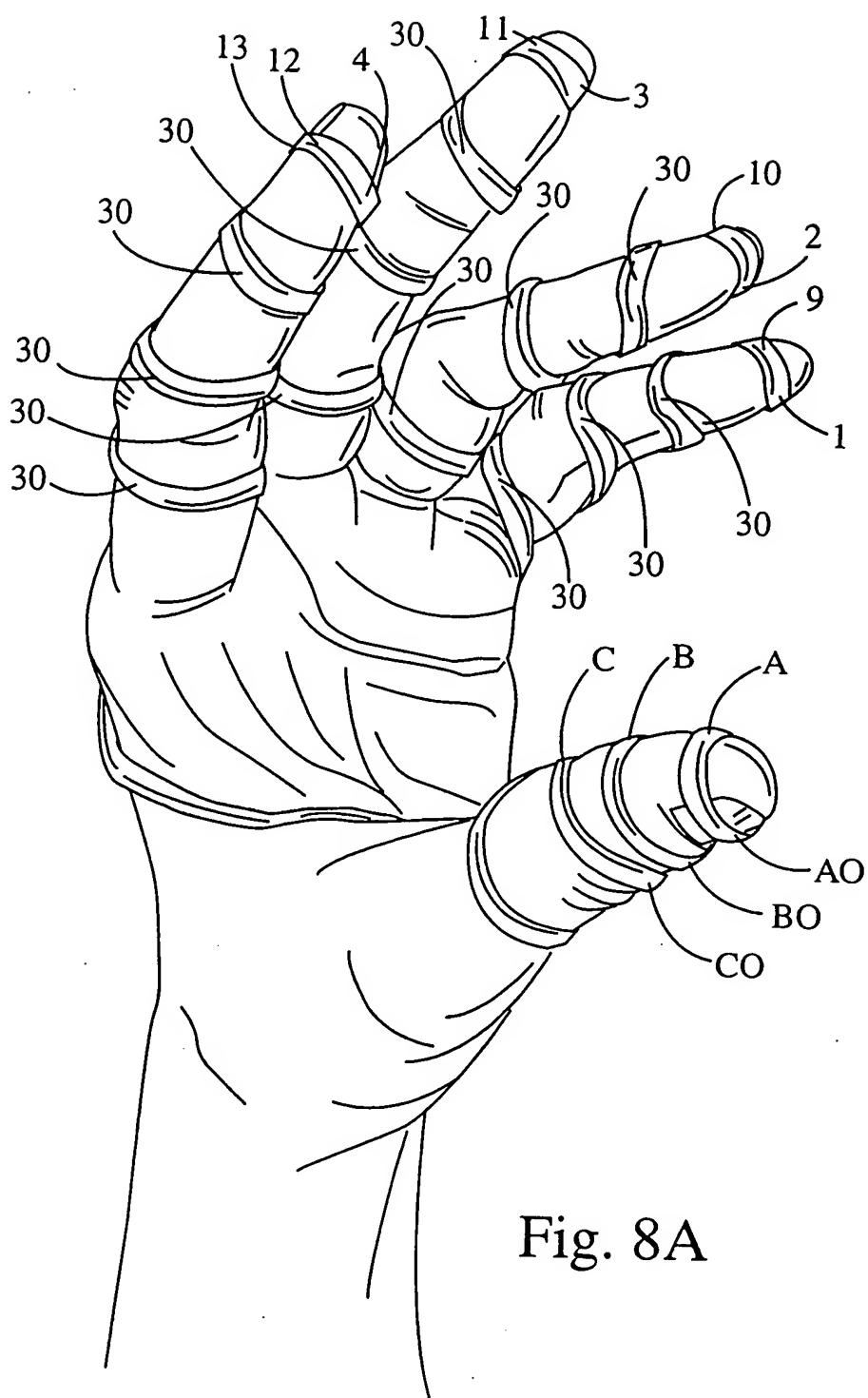


Fig. 8A

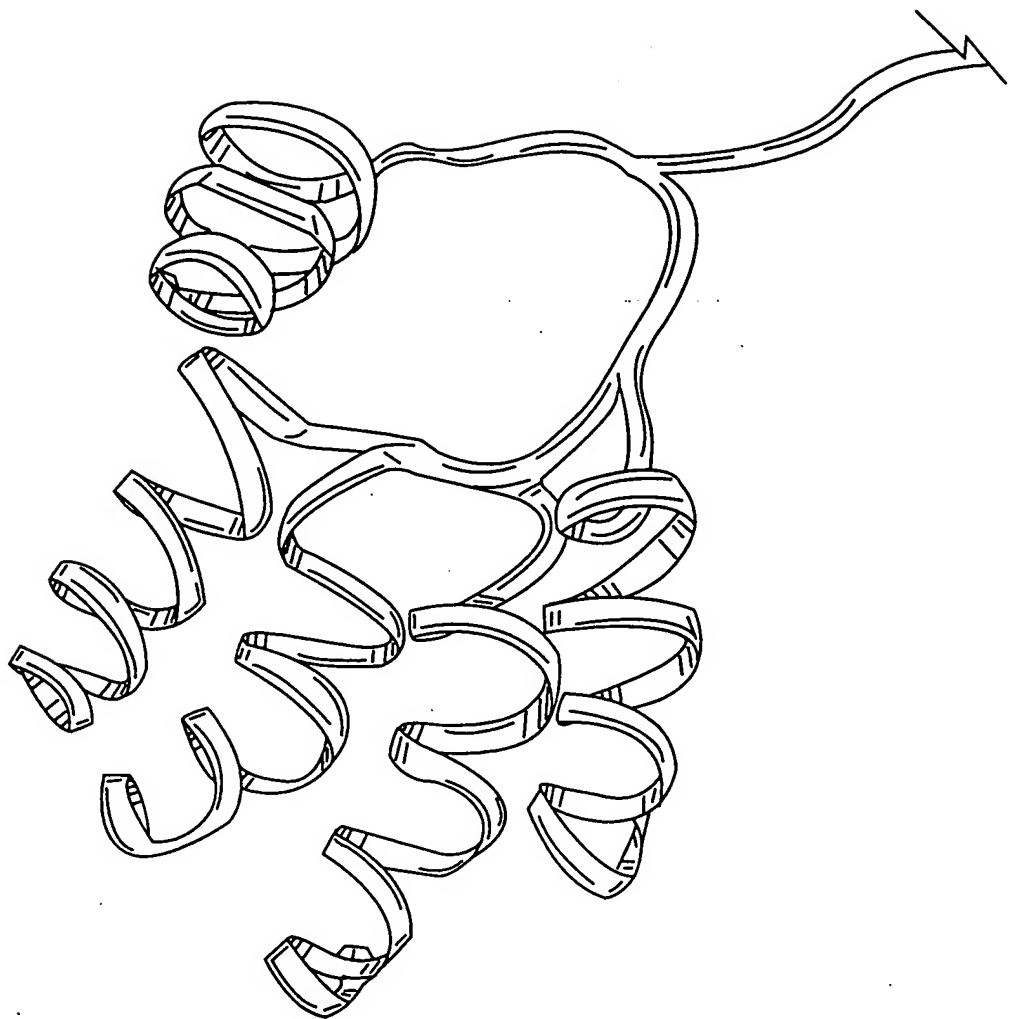


Fig. 8B

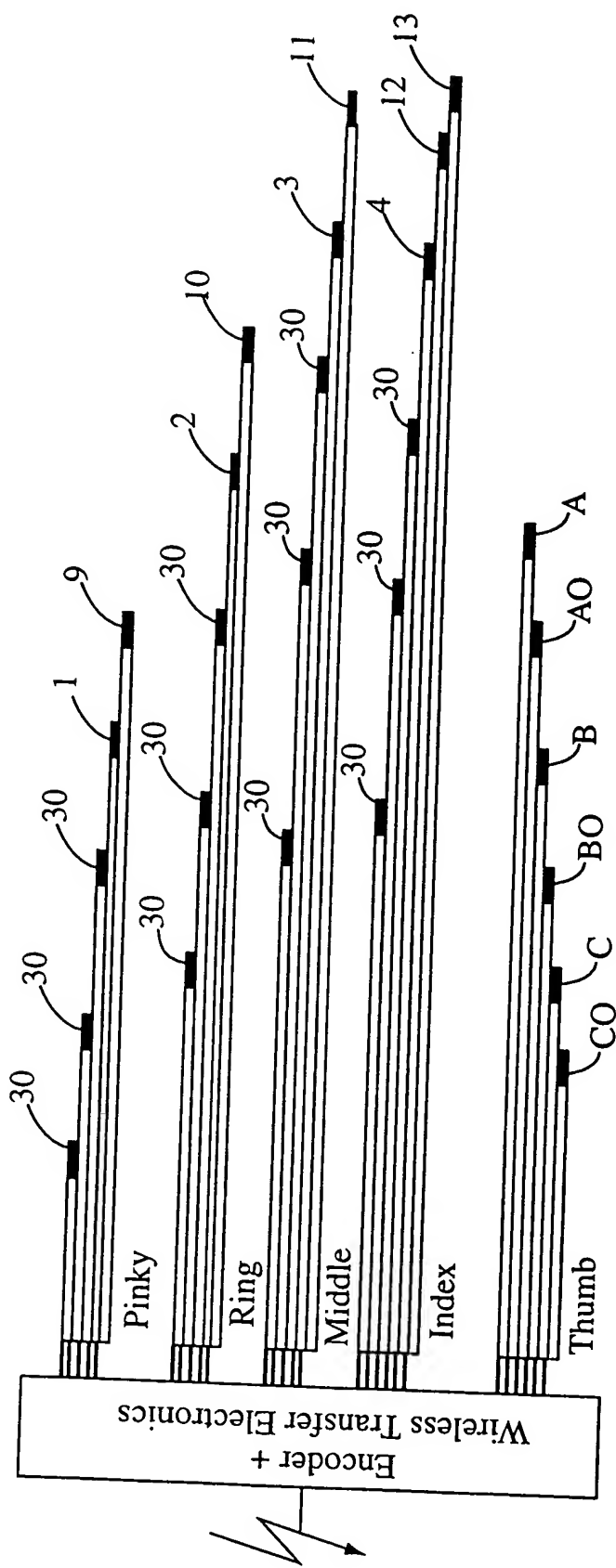


Fig. 8C